Summary Unit 6 - $2^{\underline{0}}$ Primaria

Create a Postcard of a Monument in Murcia

Imagine you're an explorer in the city of Murcia. You discover a wonderful monument, so tall it almost touches the sky. You want to share this discovery with someone special.



- 1. **Draw the Monument**: Use bright colors to draw your favorite monument in Murcia. Don't forget the small details that make it unique.
- 2. Write a Message: On the other side of your postcard, write a message about how exciting it was to discover this place. You can mention what you like most about the monument.
- 3. **Stamp it and Send it**: Ask an adult to help you put a stamp on it and mail it to your friend or family member. Imagine the smile on their face when they receive your postcard!

Representing the Passage of Time

Time is like a river that always flows. Sometimes, we want to show how days, seasons, and years pass.



- 1. A Tree Through the Seasons: Draw a big tree. Now, imagine what it looks like in spring with flowers, in summer with green leaves, in autumn with colorful leaves, and in winter without leaves. Each drawing shows how time passes.
- 2. Your Own Growth: Ask for photos of you when you were a baby, then a bit older, and a recent one. Notice how you've changed. That's also the passage of time.

The Beginnings of Cinema: Thaumatrope and Magic Lantern

Before movies, people were already experimenting with moving images.

- 1. **Thaumatrope**: It's a disc with a string on each side. One side has a drawing, like a bird, and the other side has an empty cage. If you spin the disc quickly, it looks like the bird is inside the cage. Visual magic!
- 2. Magic Lantern: Imagine an old lantern that projects images on the wall. It was like the cinema before cinema. They used painted slides and, by illuminating them, told stories in large images.



Writing Questions for a Chosen Character

Imagine you can meet any character you like, whether from a story, movie, or history. You can adapt the following questions to better fit your character, by asking them to answer the following. Use your imagination!

- 1. Who are you and where do you come from?
- 2. What is your favorite memory?
- 3. If you could change something about your story, what would it be?
- 4. What makes you happy?
- 5. If you had a day off with no missions or tasks, what would you do?

